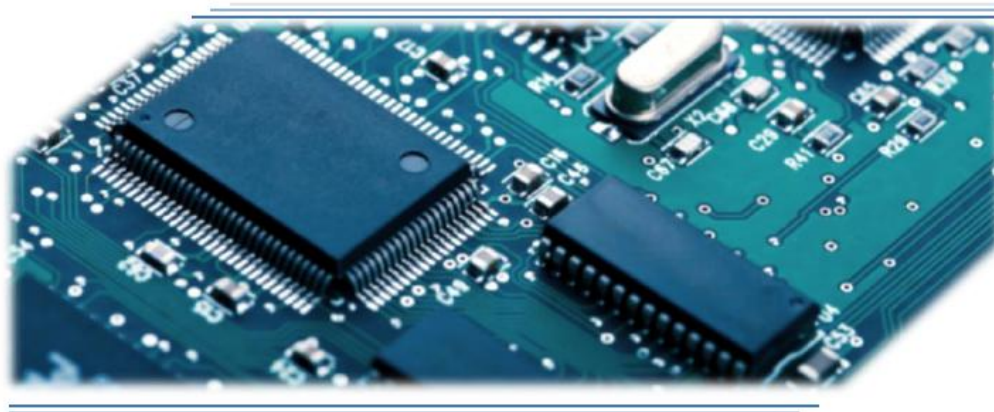


Eclipse GCC 安装与使用 V0.2



上海复旦微电子集团股份有限公司

Shanghai Fudan Microelectronics Group Company Limited

开发者论坛: <http://www.fmdevelopers.com.cn>

概述

Eclipse 是开源免费的集成开发环境，GCC 是编译 C/C++ 的开源免费编译器套件。使用 Eclipse+GCC 可以为嵌入式开发人员提供免费的 C/C++ 的编译和调试环境。本文主要描述在 windows7 环境下安装使用 Eclipse+GCC 开发复旦微芯片的流程。

版本

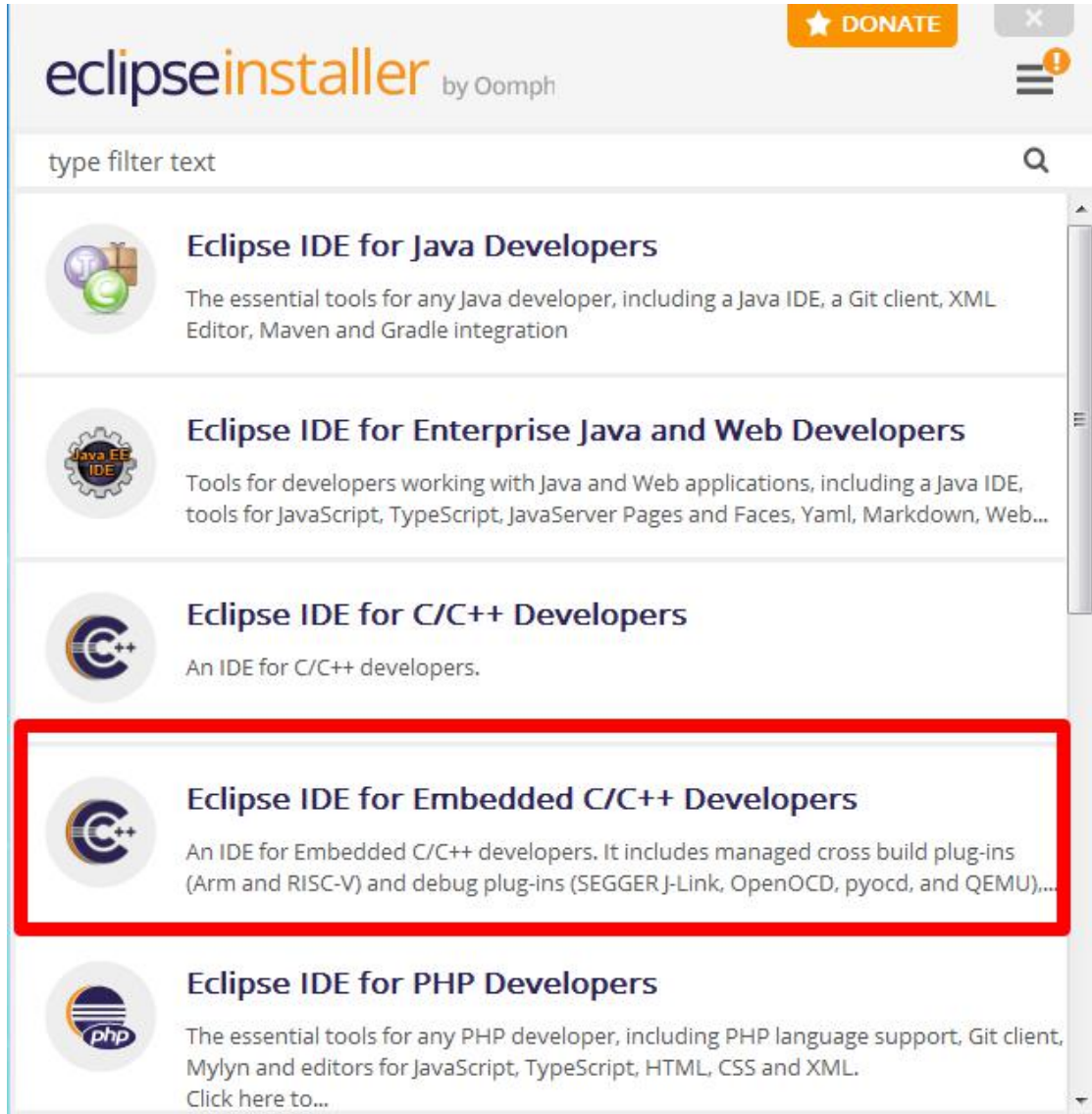
版本	时间	修改内容
初版	2021.6.11	
V0.1	2021.6.30	<ol style="list-style-type: none">1 增加工程配置参数中 build steps 配置2 增加 DEBUG 参数配置中 Startup 配置3 增加仿真时显示外设寄存器窗口的步骤4 修改 JLINK 工具软件版本
V0.2	2021.9.13	<ol style="list-style-type: none">1 增加 DEBUG 参数配置中 FLASH 擦除命令的注释

软件安装

1 Eclipse 安装

下载地址: <https://www.eclipse.org/downloads/>

点击安装包, 选择 Eclipse IDE for Embedded C/C++ Developers, 选择默认选项进行安装。



2 gcc-arm-none-eabi 安装

下载地址:

<https://developer.arm.com/tools-and-software/open-source-software/developer-tools/gnu-toolchain/gnu-rm/downloads>

选择默认选项进行安装, 在点击完成前注意在添加路径到环境变量前打勾。



3 JlinkGDBServer

建议使用 V680 以上版本，可到 SEGGER 官网下载。安装 SEGGER 后，在 jlink 软件中增加我司芯片型号，安装方法可以参考我司开发者论坛：

<http://www.fmdevelopers.com.cn/forum.php?mod=viewthread&tid=2102&extra=page%3D1>

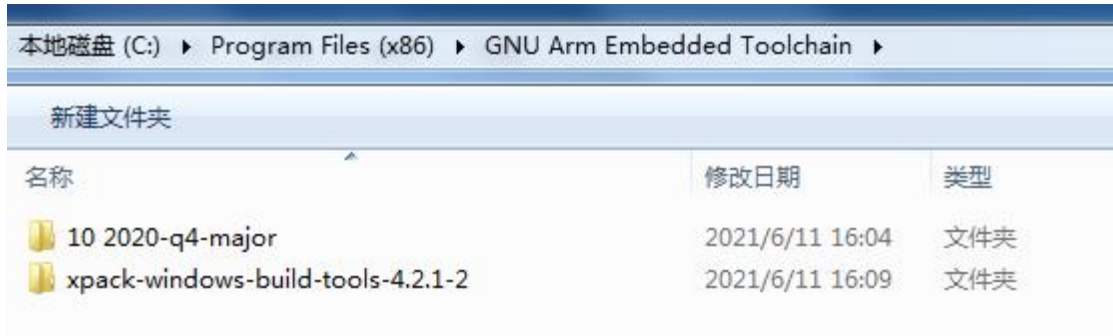
4 windows build tools

下载地址：<https://xpack.github.io/windows-build-tools/releases/>

The xPack Windows Build Tools releases

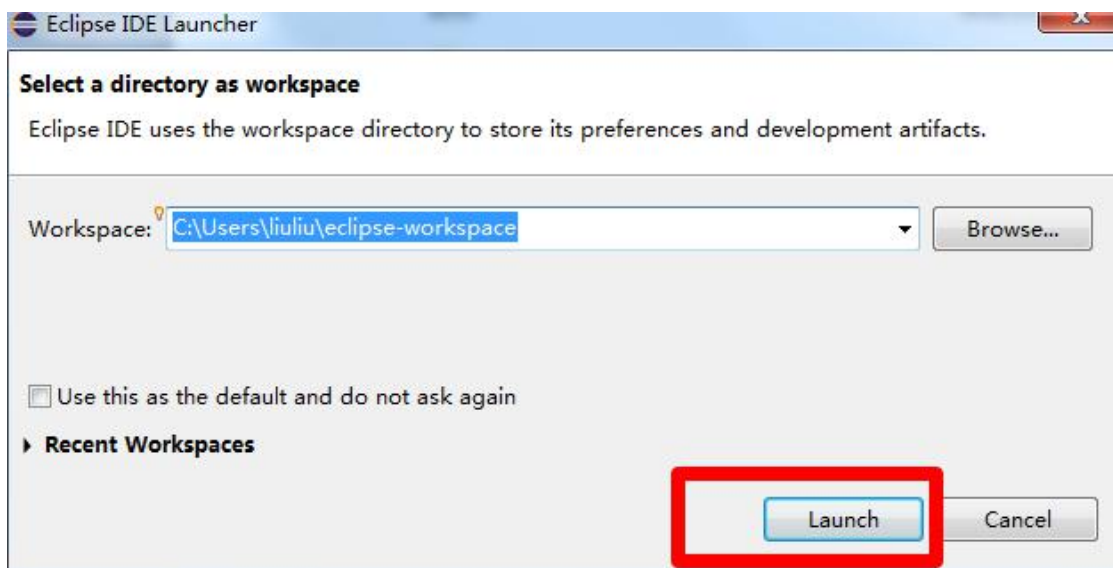
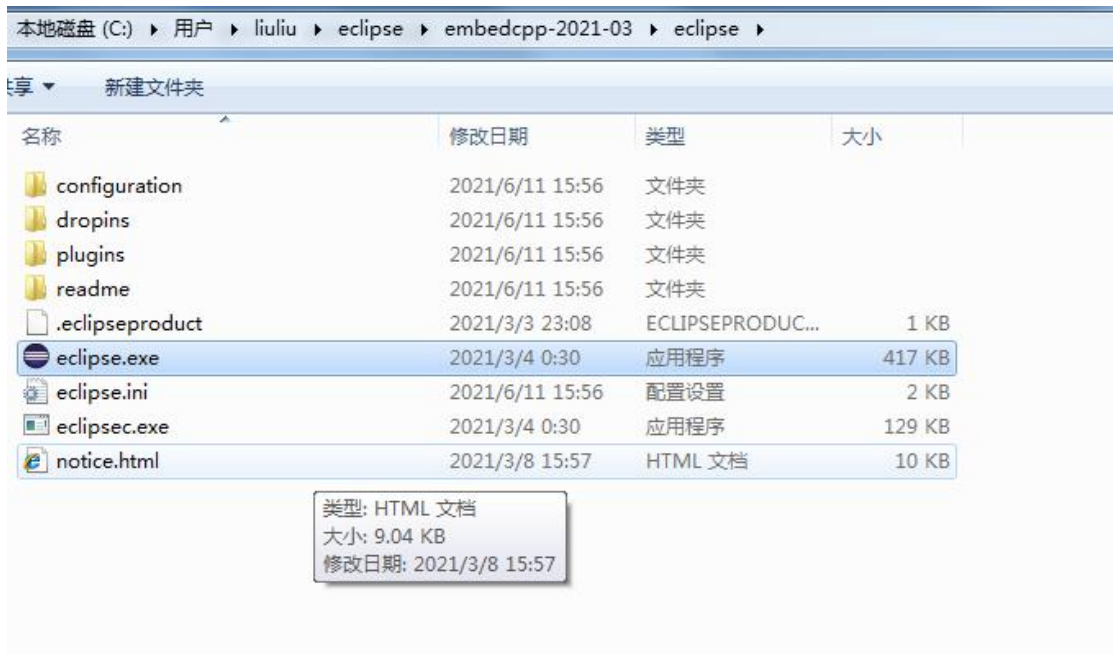
- xPack Windows Build Tools v4.2.1-2 released (download)
- xPack Windows Build Tools v4.2.1-1 released (download)
- xPack Windows Build Tools v2.12.2 released (download)
- GNU MCU Eclipse Windows Build Tools v2.12-20190422 released (download)
- GNU MCU Eclipse Windows Build Tools v2.11-20180428 released (download)
- GNU MCU Eclipse Windows Build Tools v2.10-20180103 released (download)
- GNU MCU Eclipse Windows Build Tools v2.9-20170629 released (download)
- GNU ARM Eclipse Windows Build Tools v2.8-20161122* released (download)
- GNU ARM Eclipse Windows Build Tools v2.7-20161028* released (download)
- GNU ARM Eclipse Windows Build Tools v2.6-20150715* released (download)
- GNU ARM Eclipse Windows Build Tools v2.4-20150324* released (download)
- GNU ARM Eclipse Windows Build Tools v2.4-20150321* released (download)
- GNU ARM Eclipse Windows Build Tools v2.3-20150124* released (download)
- GNU ARM Eclipse Windows Build Tools v2.2-20150123* released (download)
- GNU ARM Eclipse Windows Build Tools v2.1-20150122* released (download)
- Build Tools repacked as Setup (download)

解压缩下载文件后，将文件复制到 GNU Arm Embedded Toolchain 目录下



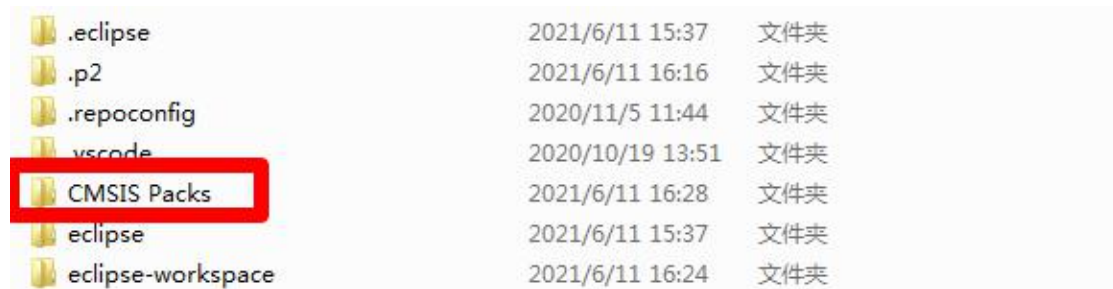
eclipse 配置

1 启动 eclipse



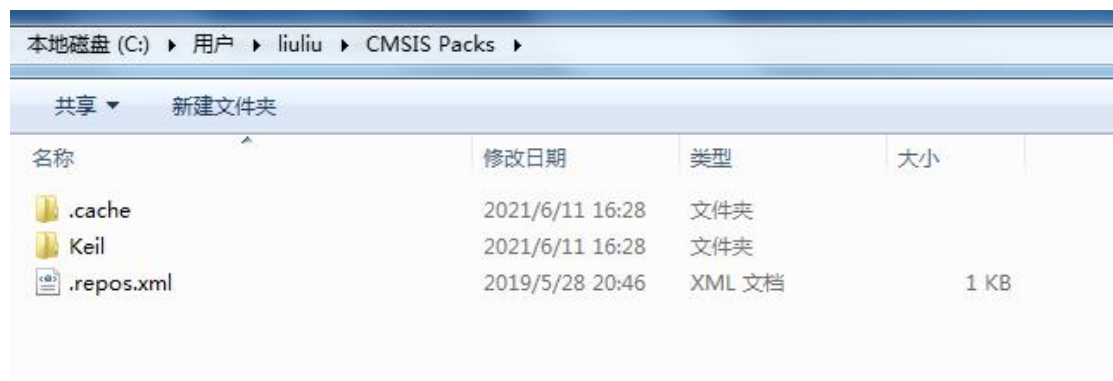
2 添加芯片 pack

Eclipse 文件夹同一目录下新建 CMSIS Packs 文件夹用于存放 pack 信息



.eclipse	2021/6/11 15:37	文件夹
.p2	2021/6/11 16:16	文件夹
.repoconfig	2020/11/5 11:44	文件夹
vscode	2020/10/19 13:51	文件夹
CMSIS Packs	2021/6/11 16:28	文件夹
eclipse	2021/6/11 15:37	文件夹
eclipse-workspace	2021/6/11 16:24	文件夹

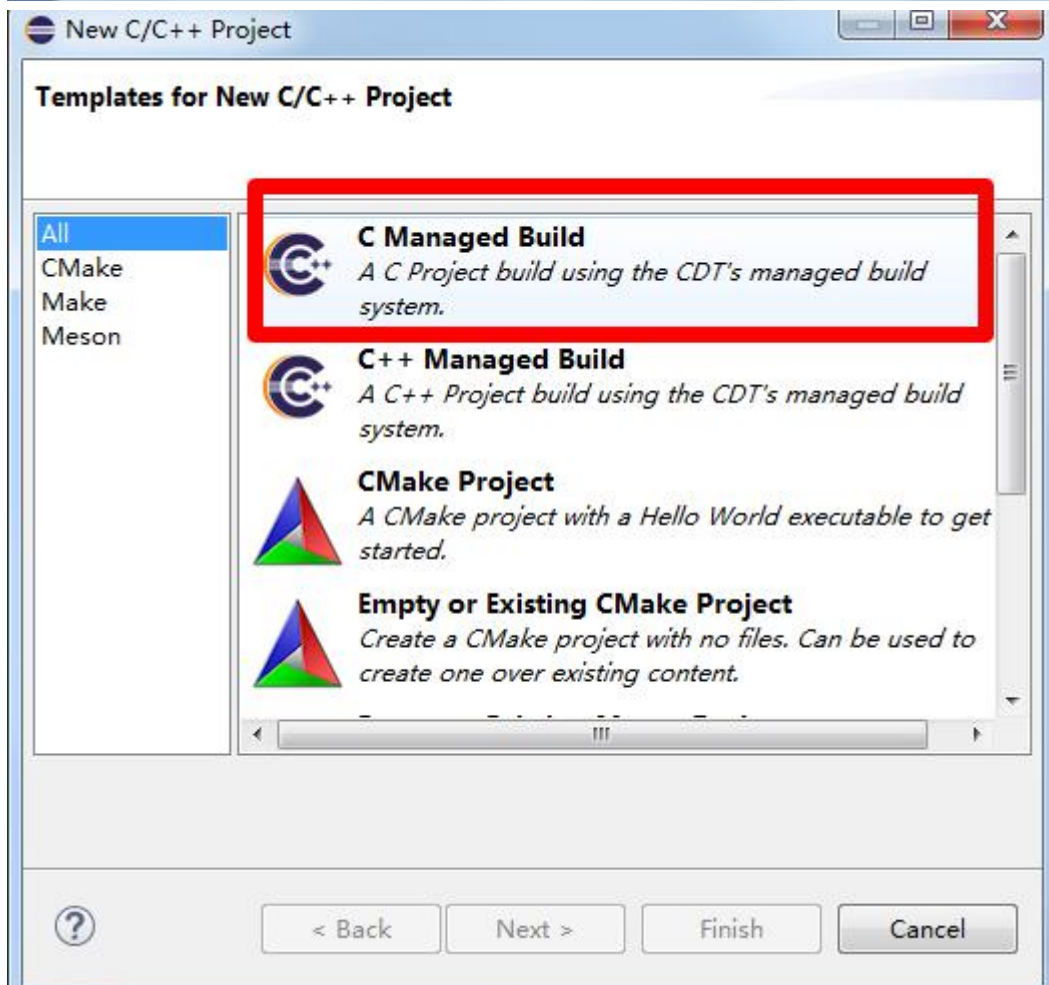
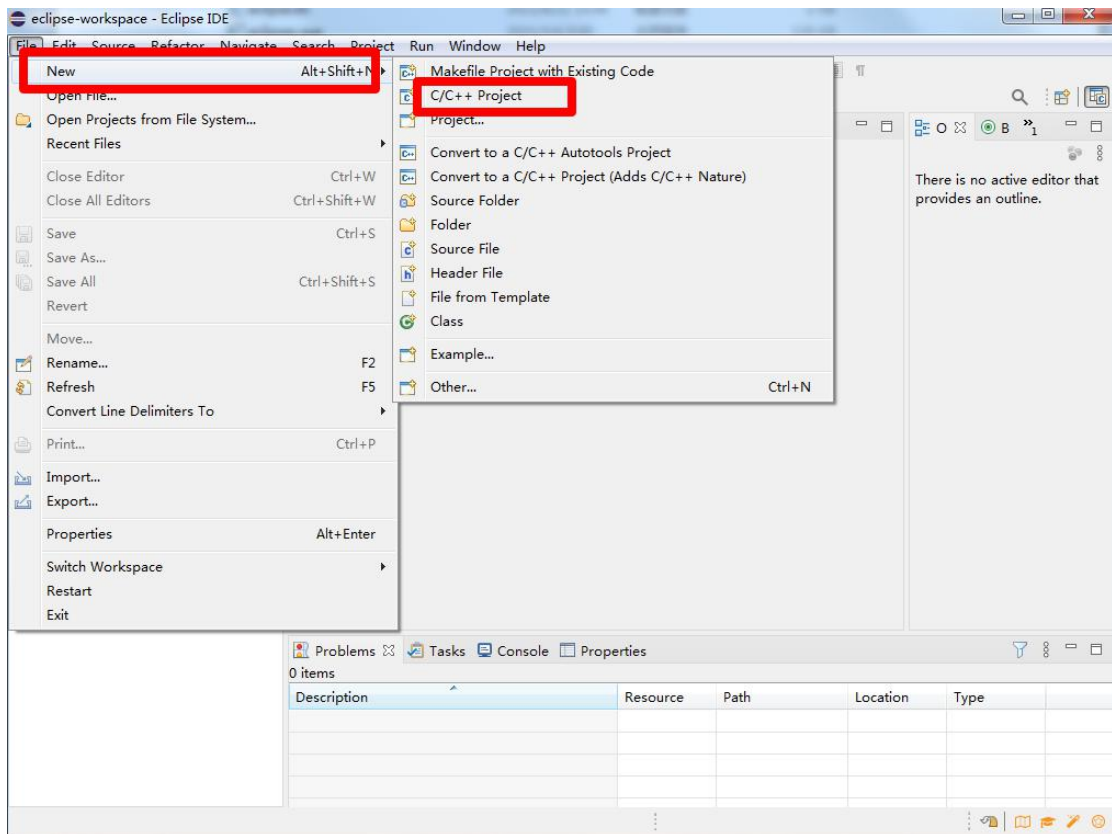
芯片 pack 文件复制到 CMSIS Packs 文件夹

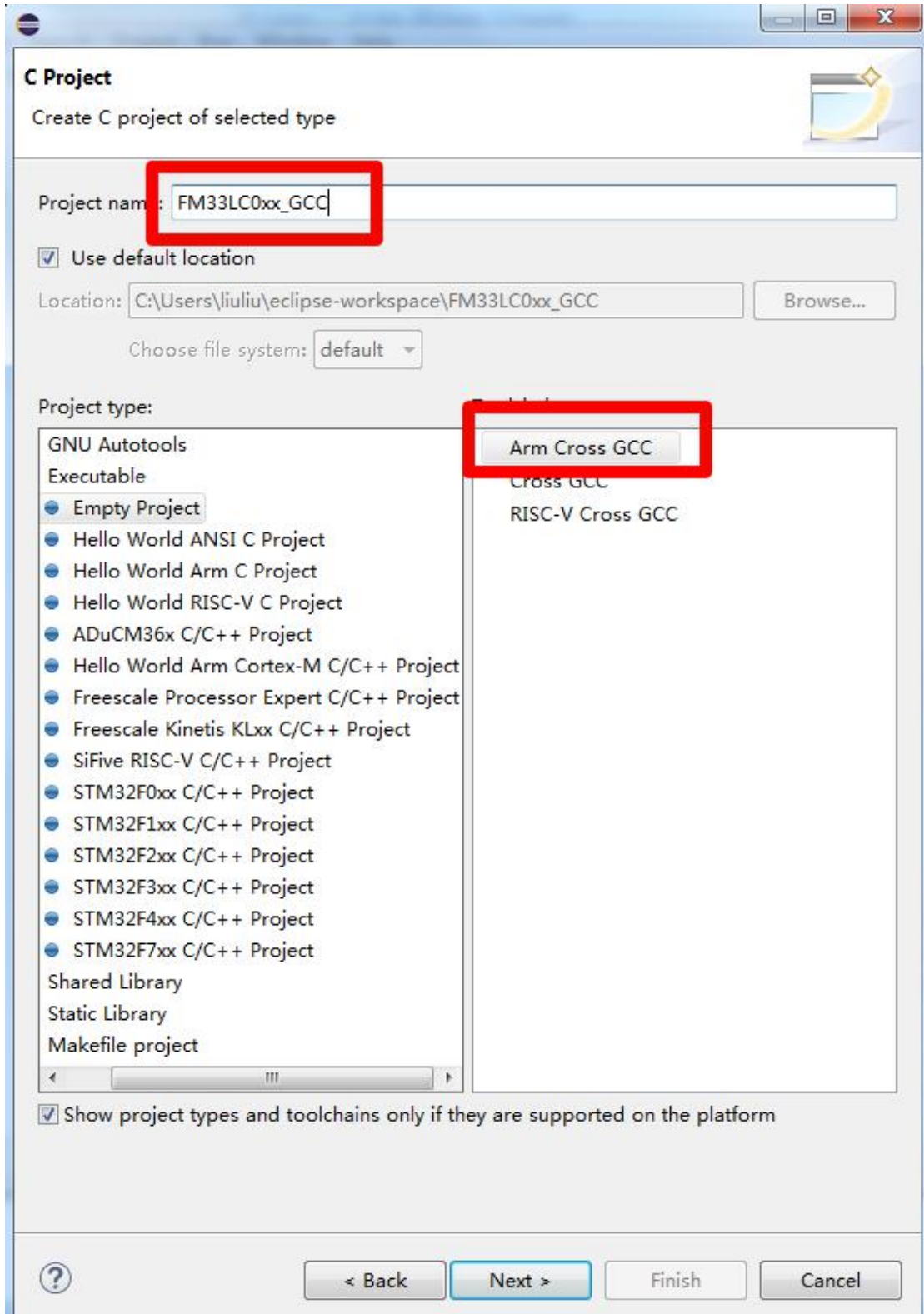


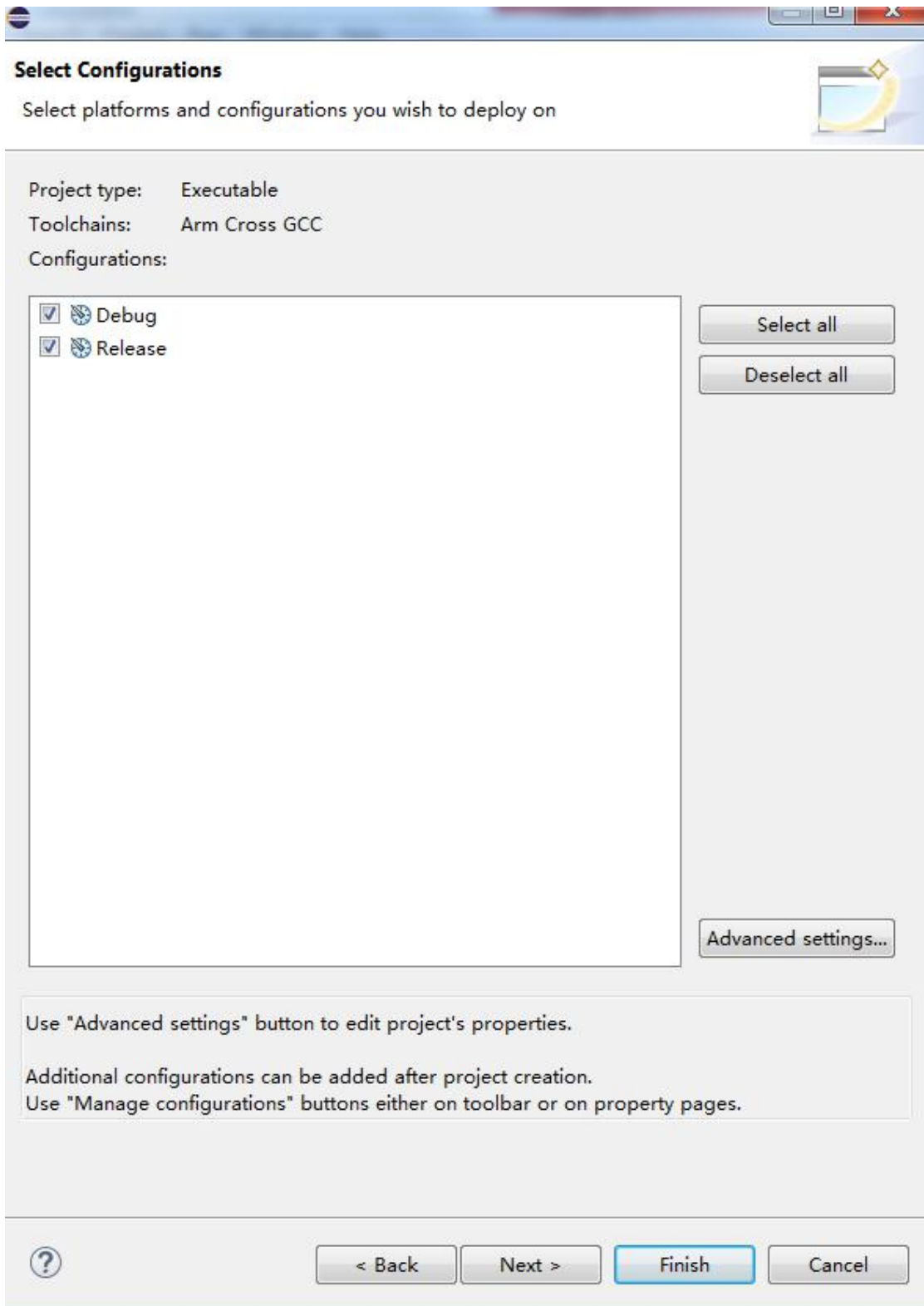
名称	修改日期	类型	大小
.cache	2021/6/11 16:28	文件夹	
Keil	2021/6/11 16:28	文件夹	
.repos.xml	2019/5/28 20:46	XML 文档	1 KB

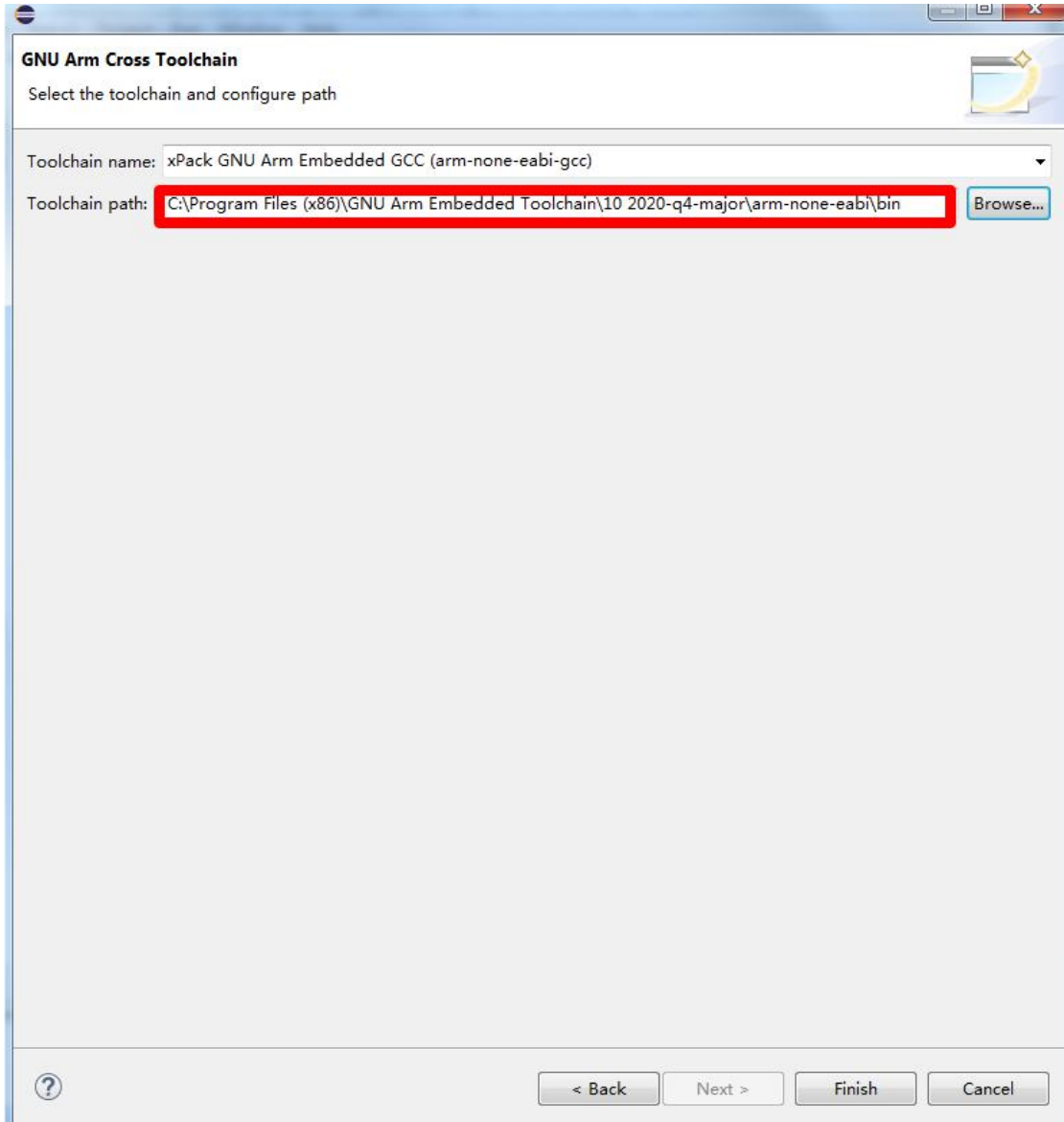
3 建立 C Project

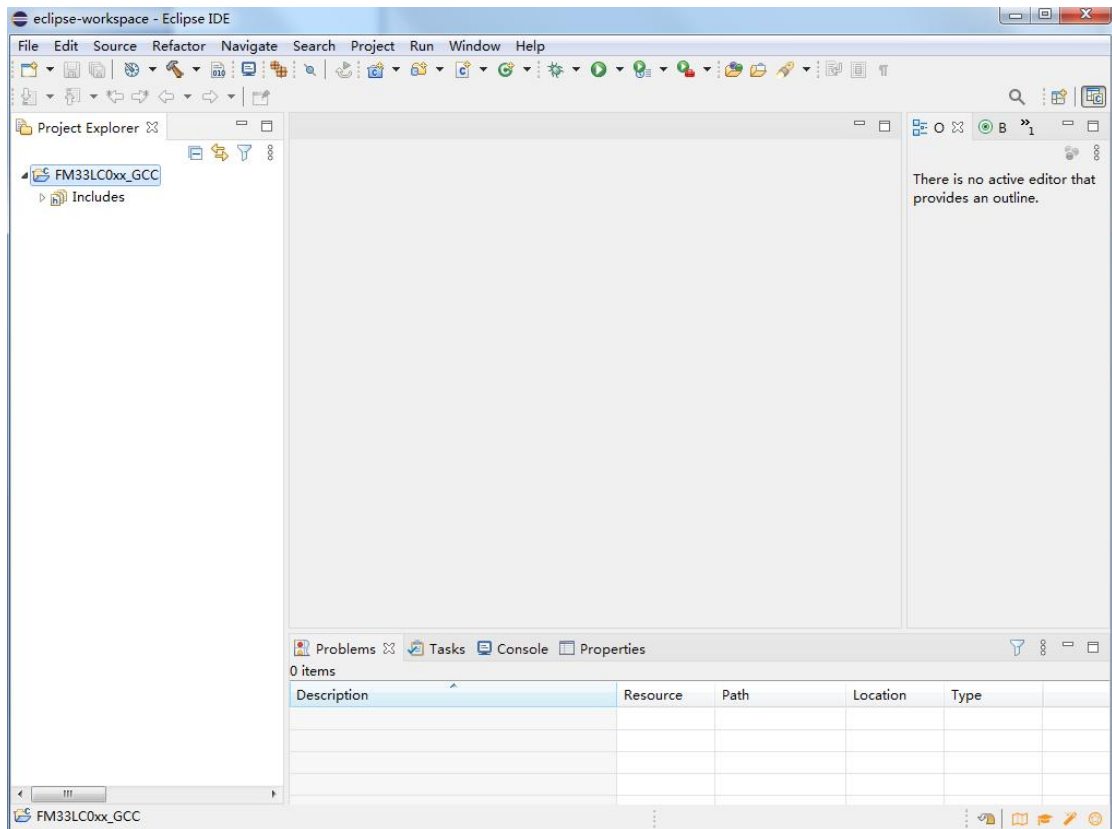
点击 File->New->C/C++ Project











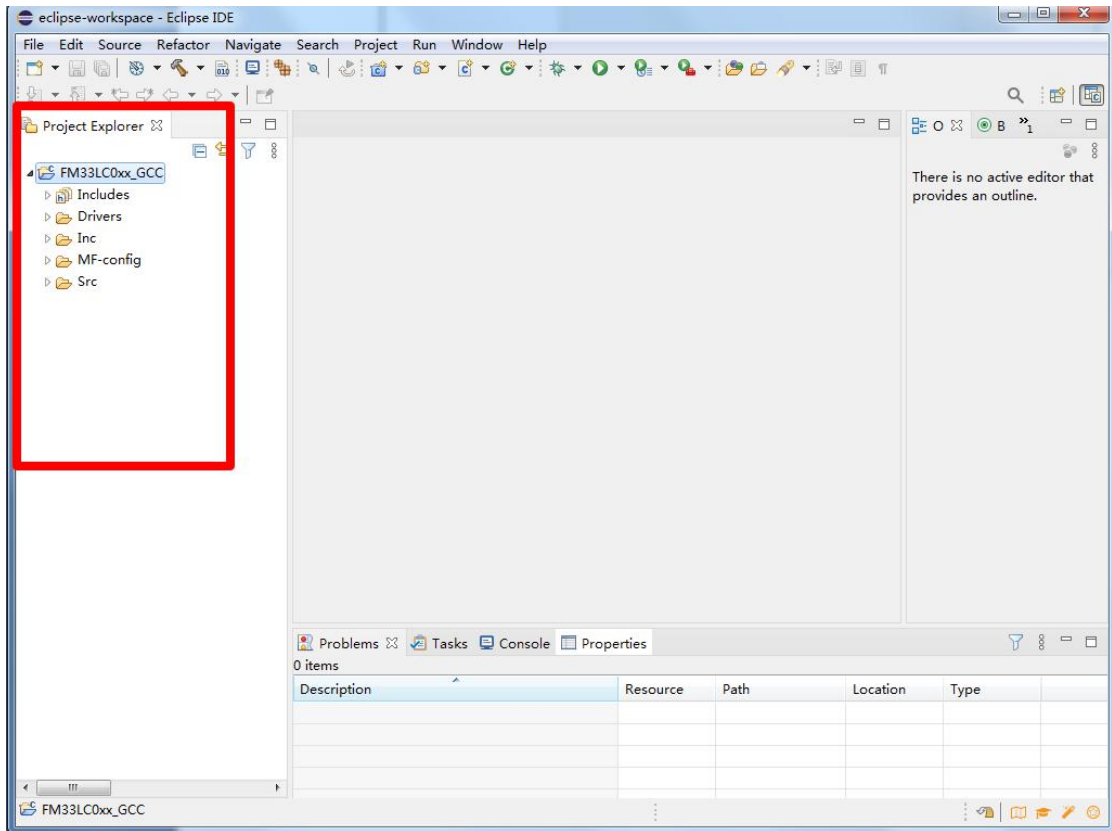
工程文件复制到 eclipse-workspace 的工程中

本地磁盘 (C:) > 用户 > liuliu > eclipse-workspace > FM33LC0xx_GCC >

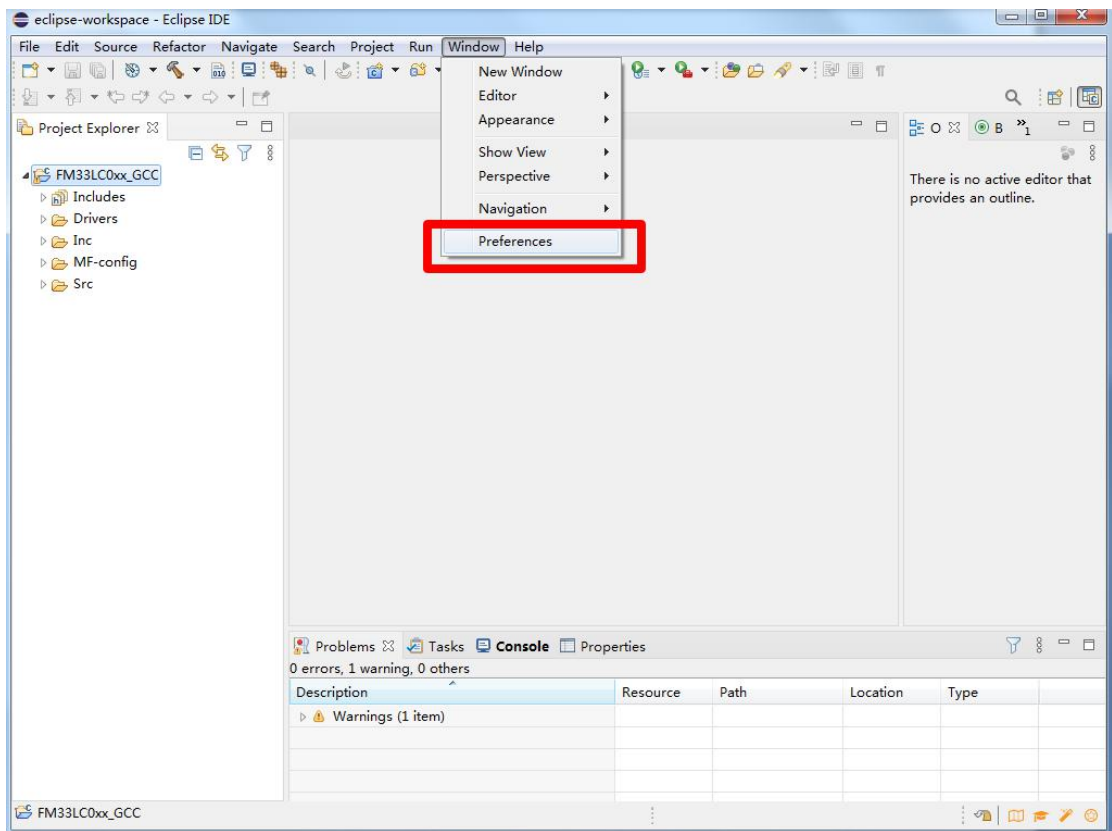
共享 ▾ 新建文件夹

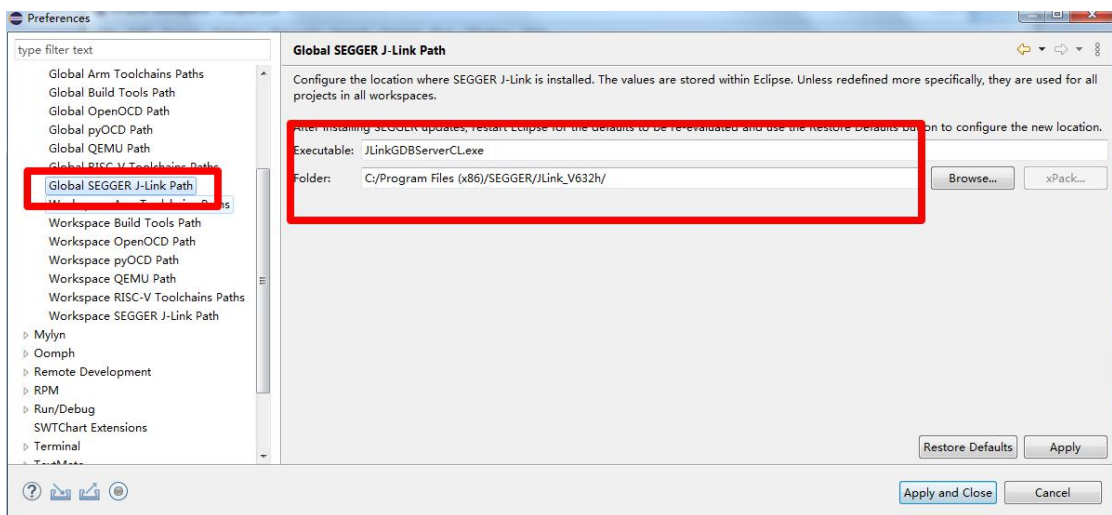
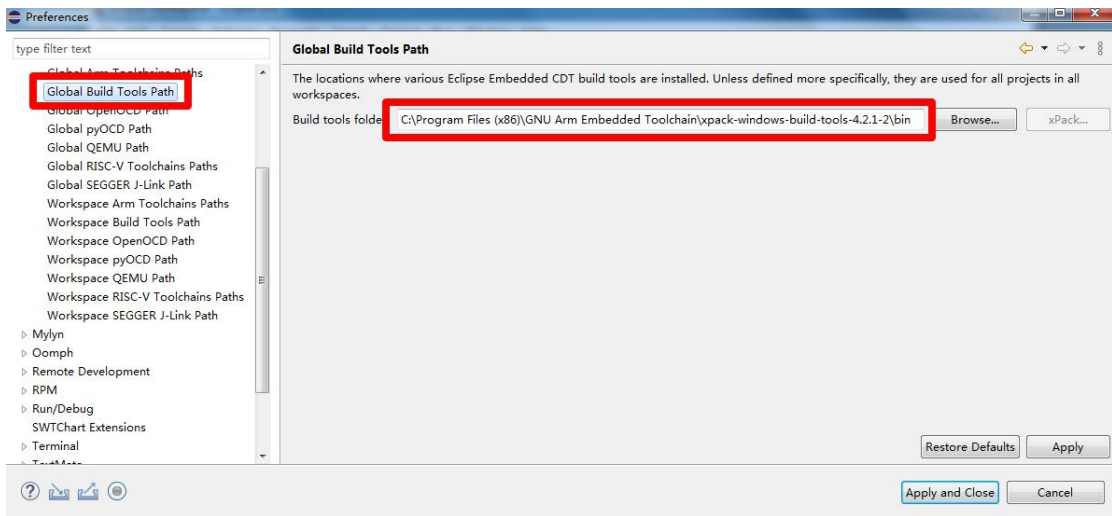
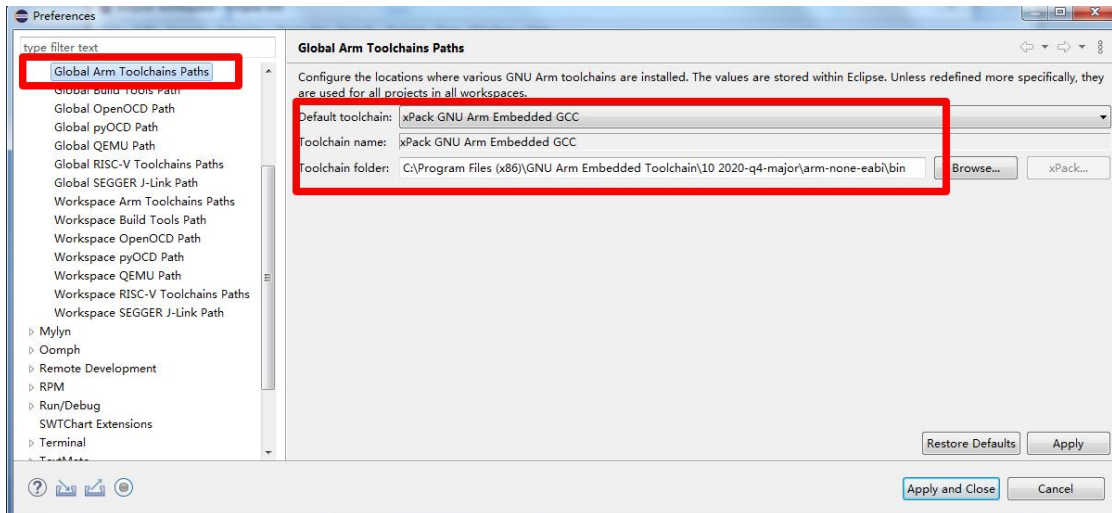
名称	修改日期	类型	大小
.settings	2021/6/11 16:24	文件夹	
Drivers	2021/6/11 16:27	文件夹	
Inc	2021/6/11 16:27	文件夹	
MF-config	2021/6/11 16:28	文件夹	
Src	2021/6/11 16:27	文件夹	
.cproject	2021/6/11 16:24	CPROJECT 文件	25 KB
.project	2021/6/11 16:24	PROJECT 文件	1 KB

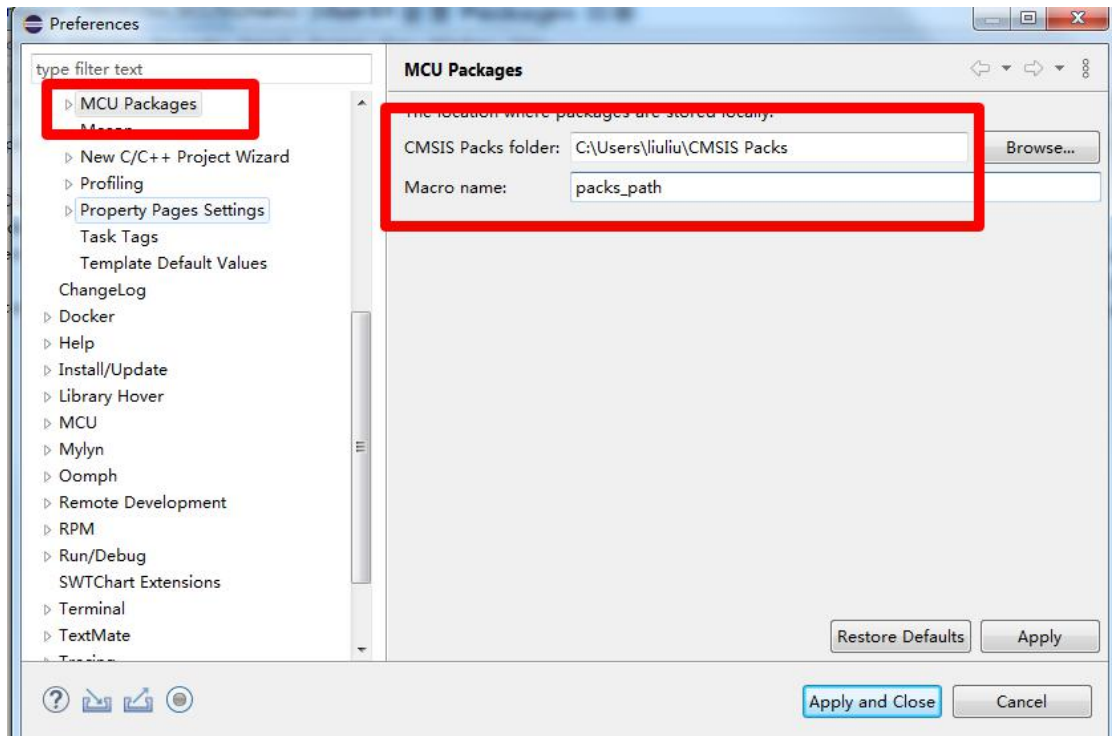
在 eclipse 软件中按 F5，程序自动更新



4 设置系统参数

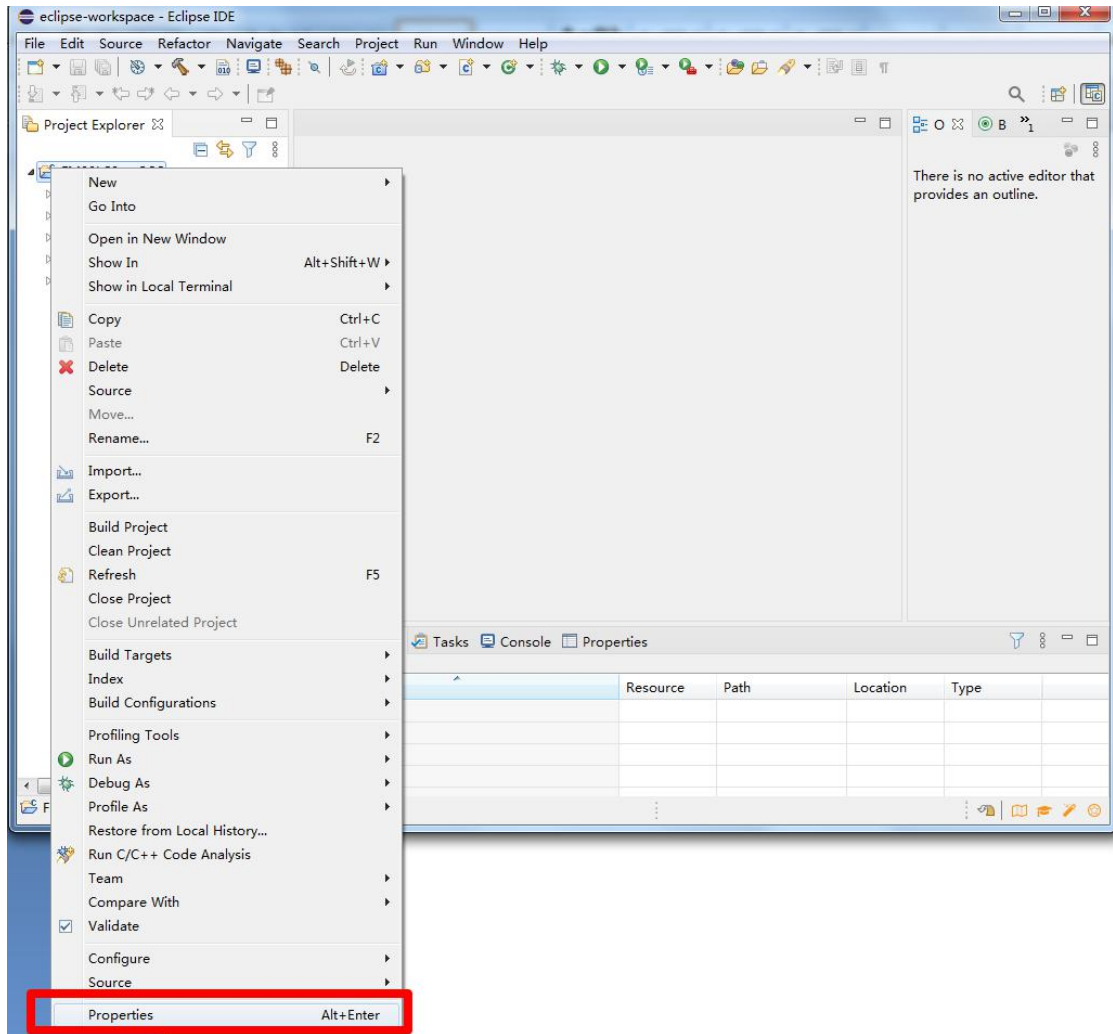


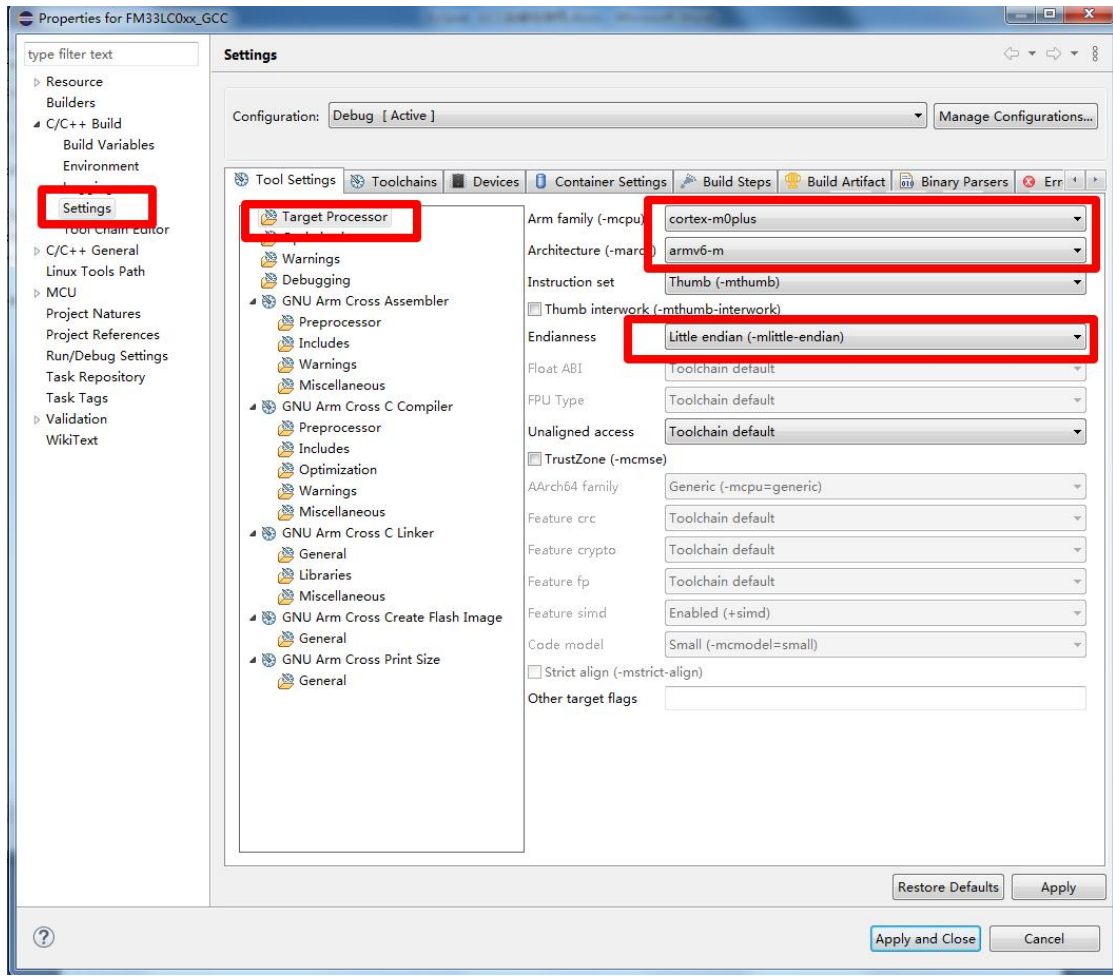


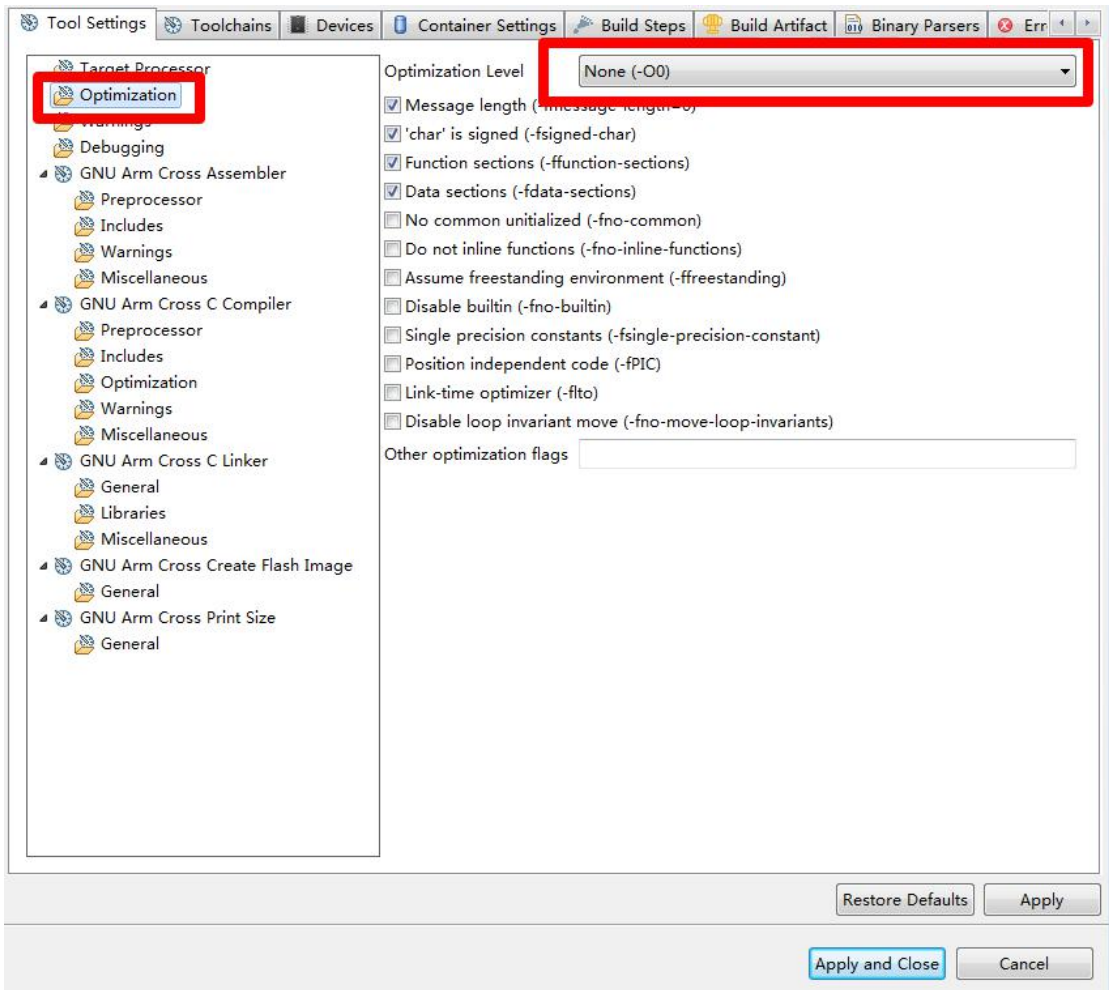


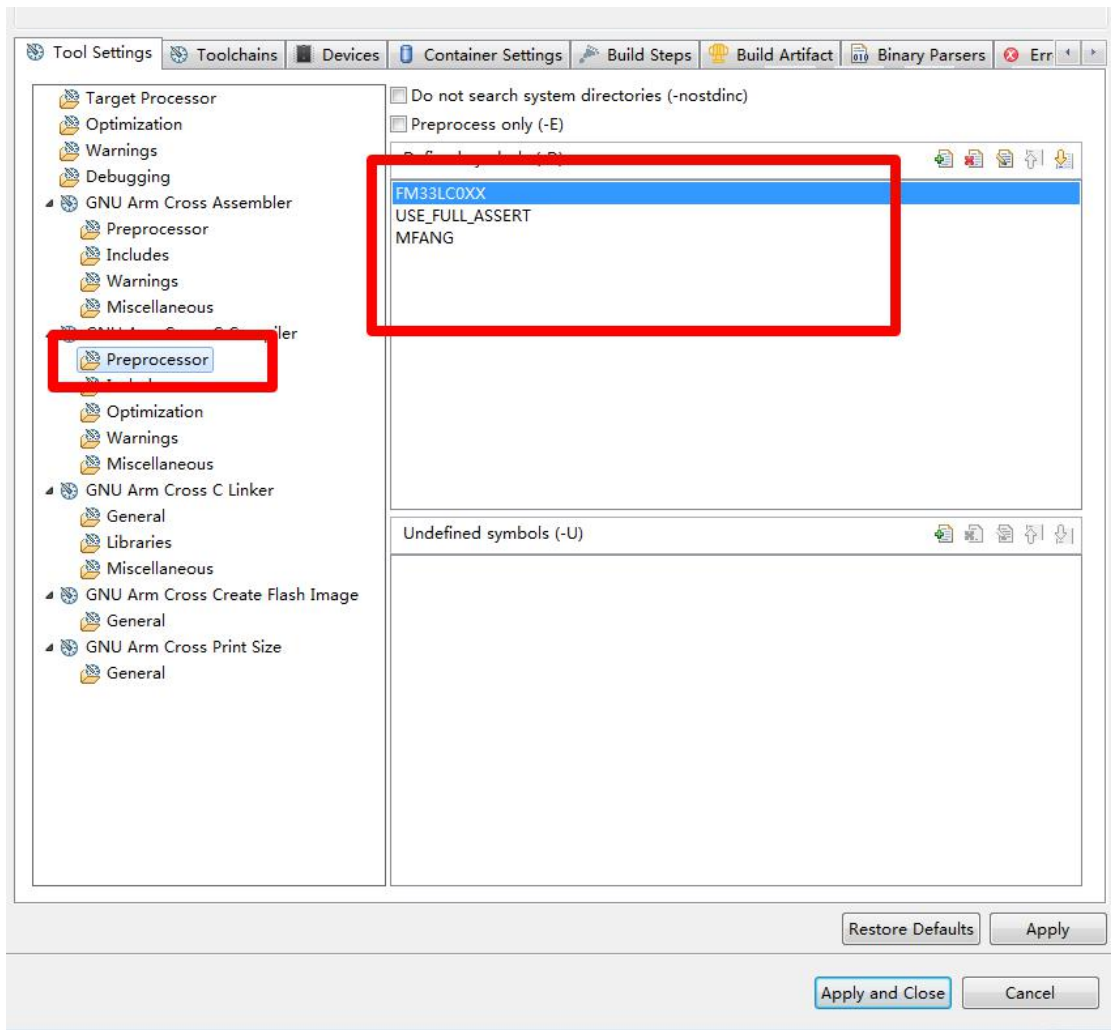
5 工程参数配置

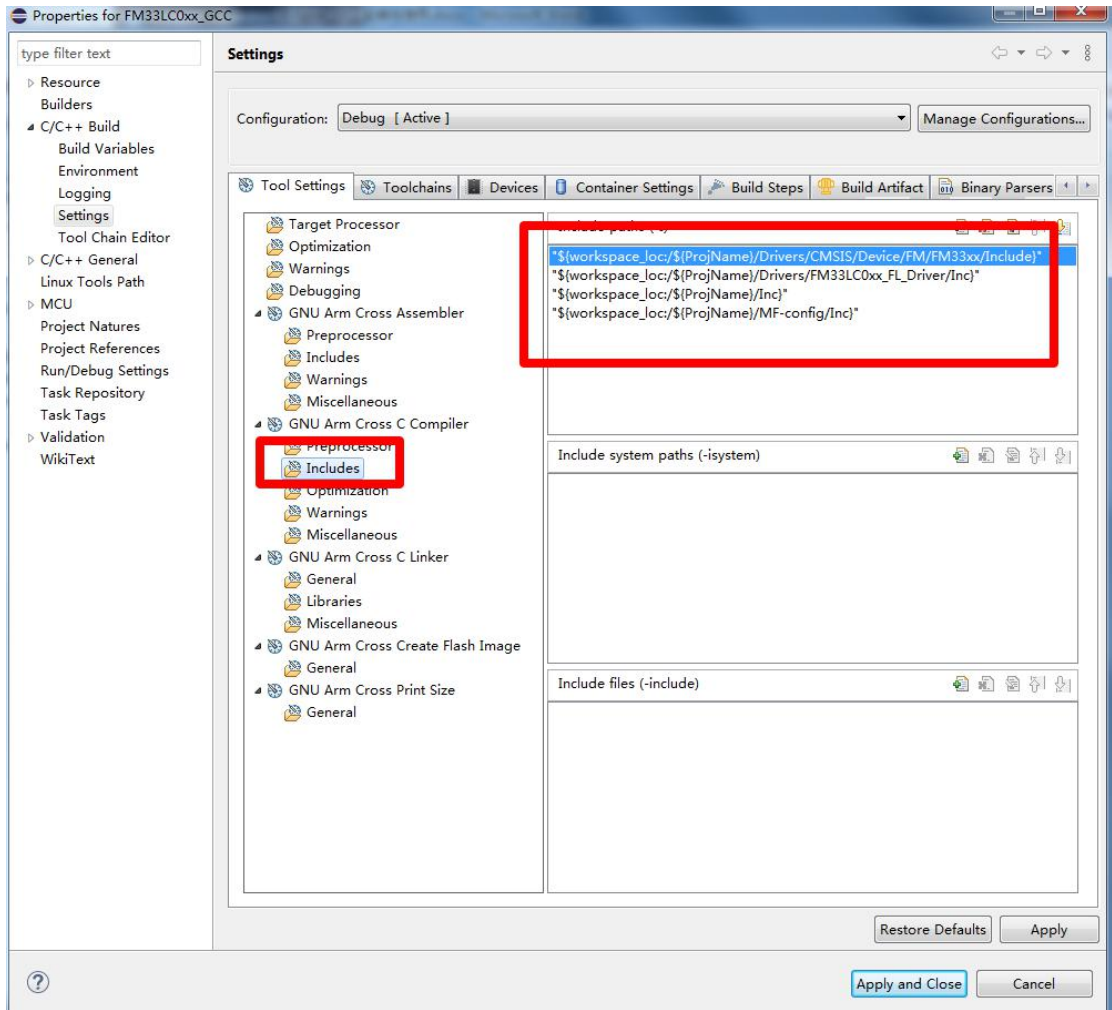
选择工程名点击右键选择 properties

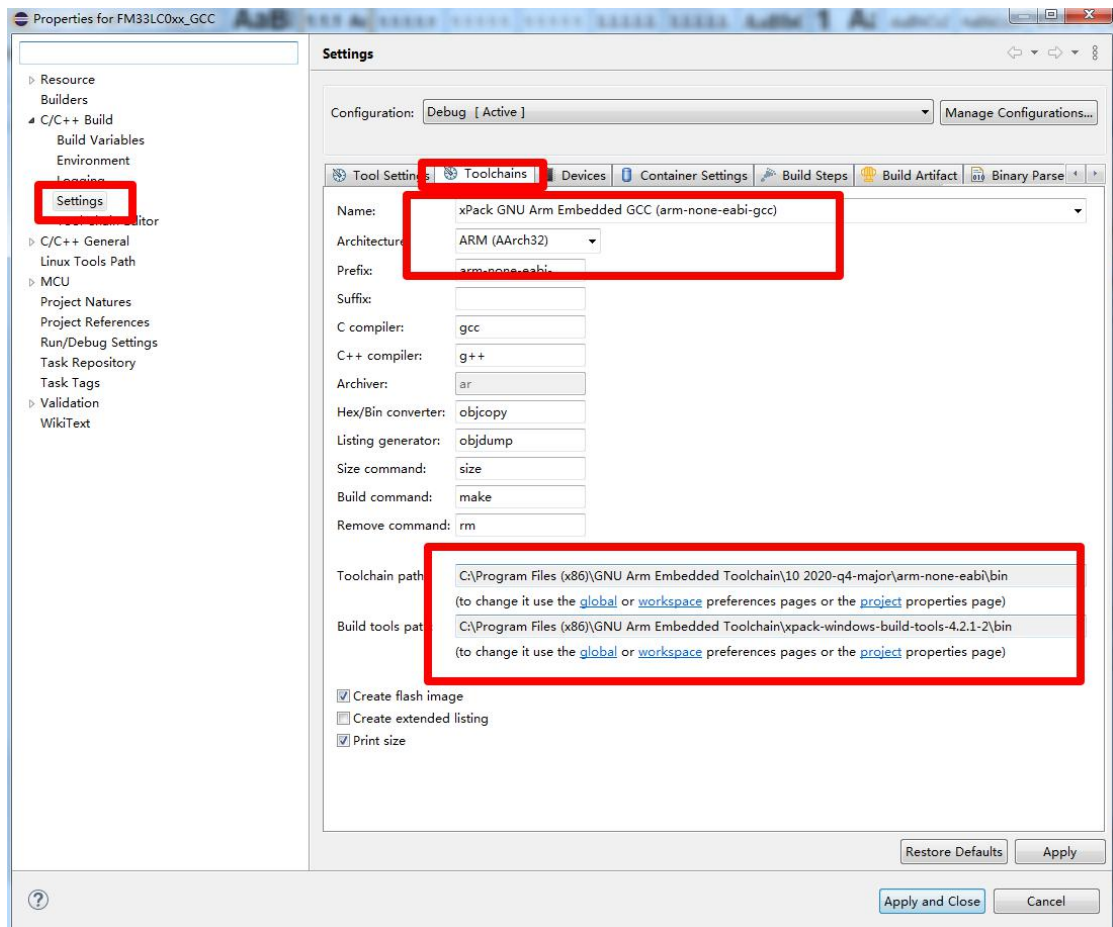
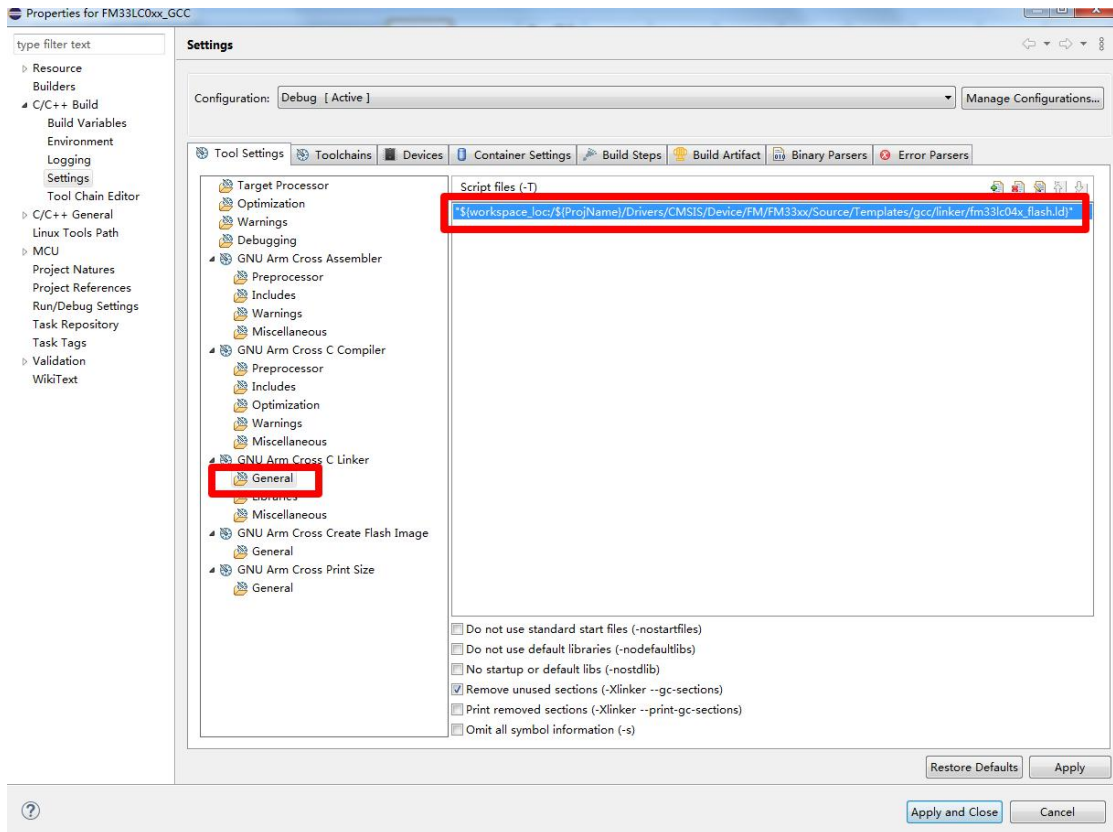












Properties for FM33LC0xx_GCC

type filter text

- Resource
- Builders
- C/C++ Build
 - Build Variables
 - Environment
 - Logging
 - Settings**
 - Tool Chain Editor
- C/C++ General
- Linux Tools Path
- MCU
- Project Natures
- Project References
- Run/Debug Settings
- Task Repository
- Task Tags
- Validation
- WikiText

Settings

Configuration: Debug [Active]

Tool Settings | Tool Chains | **Devices** | Container Settings | Build Steps | Build Artifact | Binary Parser

Device selection (Used by debug. Not yet used during build!)

Name	Details
Boards	
Devices	
FMSH	Vendor
FM33LC0XX Series	Family (Cortex-M0, Rev r2p1)
FM33LC0XX	Subfamily (60 MHz)
FM33LC01X	Device (16 kB RAM, 64 kB ROM)
FM33LC02X	Device (24 kB RAM, 128 kB ROM)
FM33LC04X	Device (24 kB RAM, 256 kB ROM)

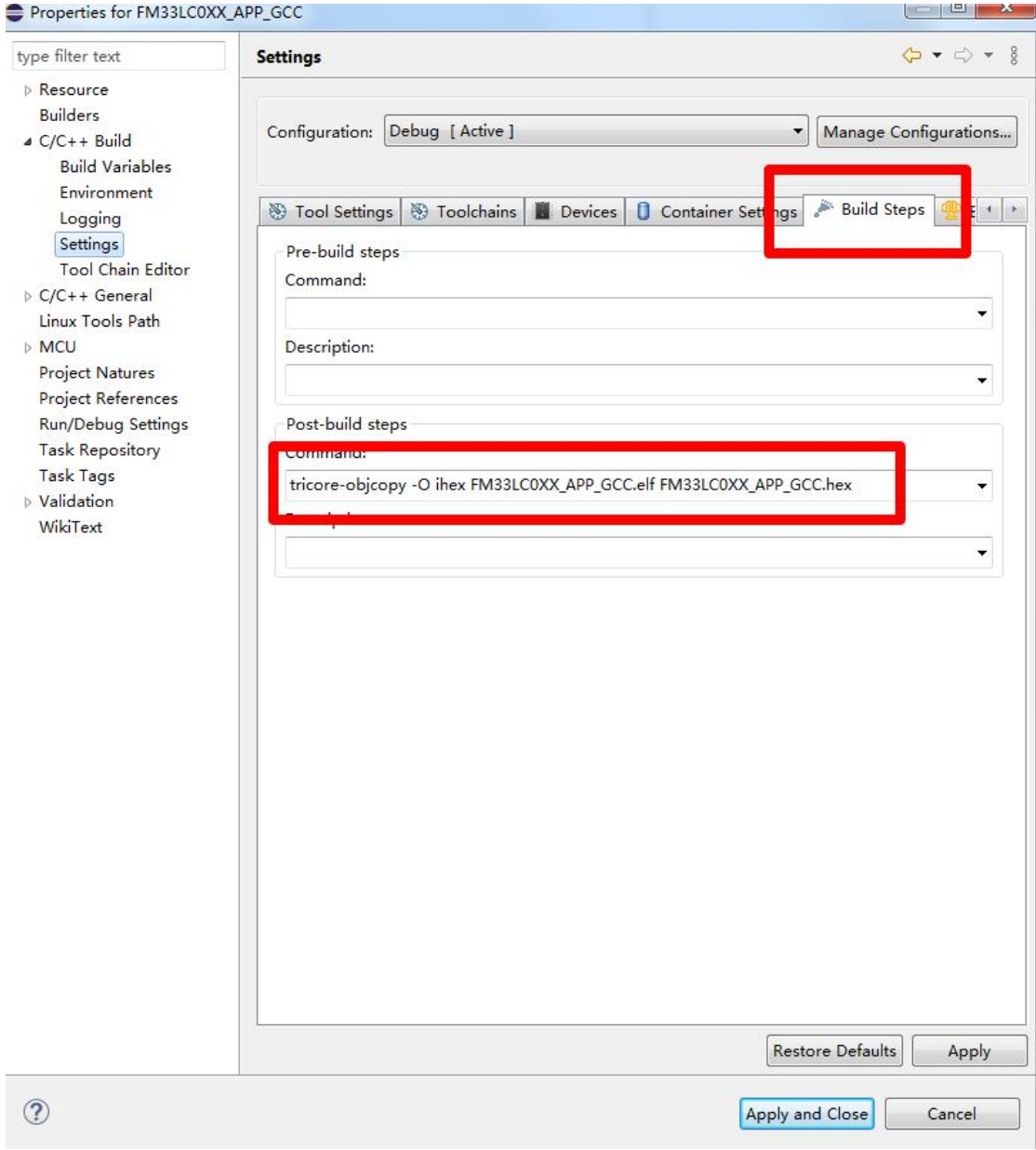
Device core: Cortex-M0

Memory map (Warning: Not yet used to generate the linker scripts!)

FM33LC04X

Section	Start	Size	Startup
IRAM1	0x20000000	0x6000	0
IROM1	0x00000000	0x40000	1

Edit...

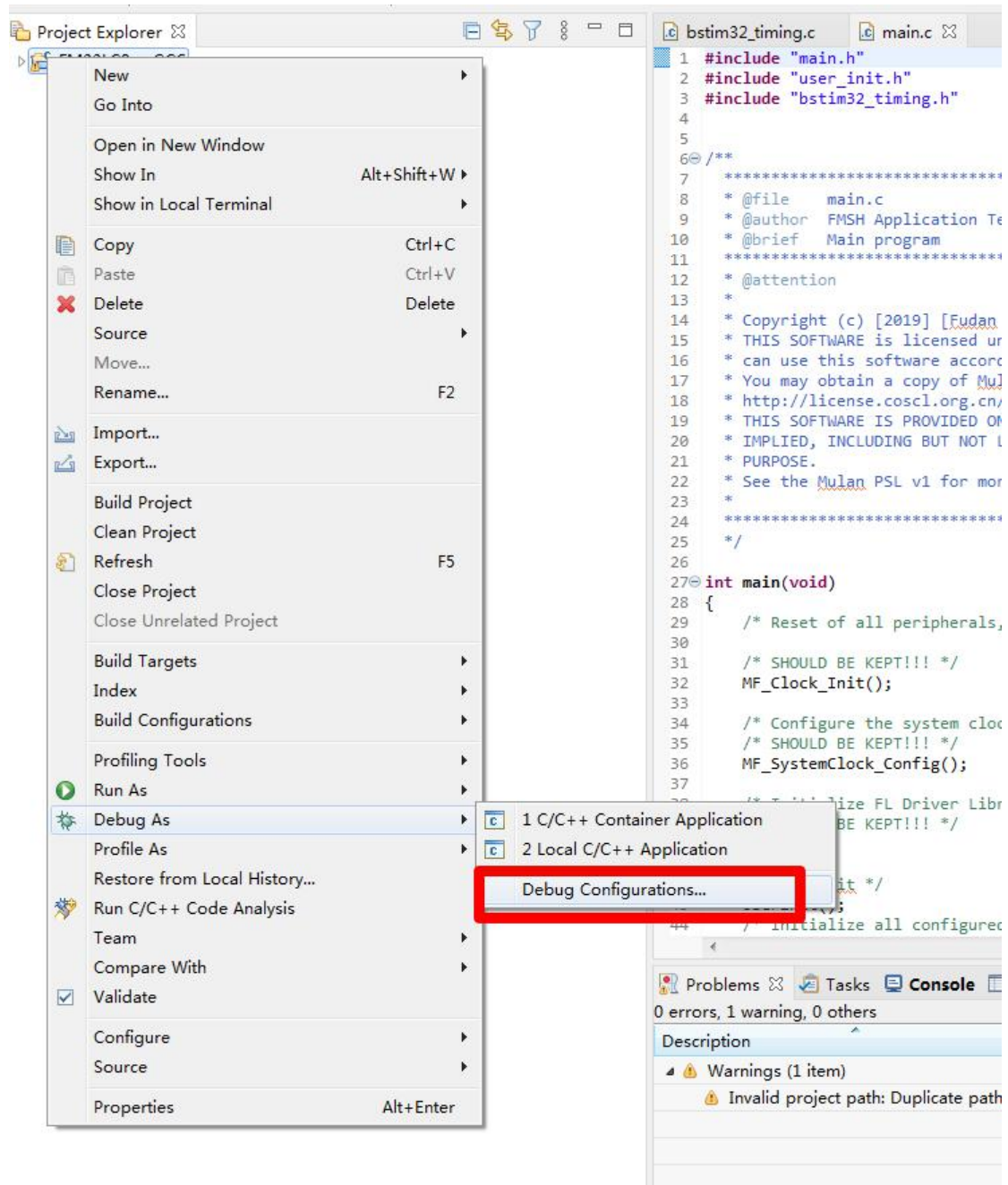


生成 HEX 文件

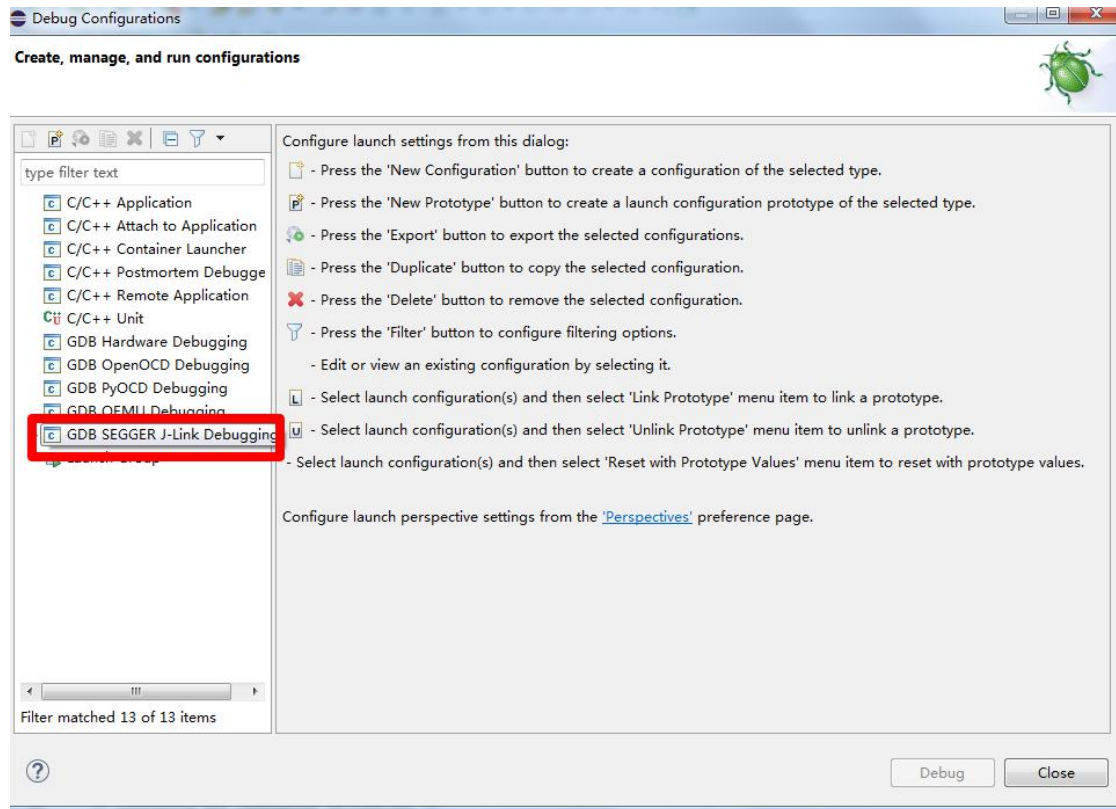
The screenshot shows the 'Settings' dialog for the 'FM33LC0XX_APP_GCC' project. The left sidebar contains a tree view with categories like 'Resource', 'Builders', 'C/C++ Build', 'Environment', 'Logging', 'Settings', 'Tool Chain Editor', 'C/C++ General', 'Linux Tools Path', 'MCU', 'Project Natures', 'Project References', 'Run/Debug Settings', 'Task Repository', 'Task Tags', 'Validation', and 'WikiText'. The 'Settings' category is selected.

The main area is titled 'Settings' and shows the configuration for the 'Debug [Active]' configuration. The 'Build Steps' tab is selected and highlighted with a red box. It contains two sections: 'Pre-build steps' and 'Post-build steps'. The 'Post-build steps' section has a 'Command' field with the text 'tricore-objcopy -O ihex FM33LC0XX_APP_GCC.elf FM33LC0XX_APP_GCC.hex', which is also highlighted with a red box. At the bottom of the dialog, there are buttons for 'Restore Defaults', 'Apply', 'Apply and Close', and 'Cancel'.

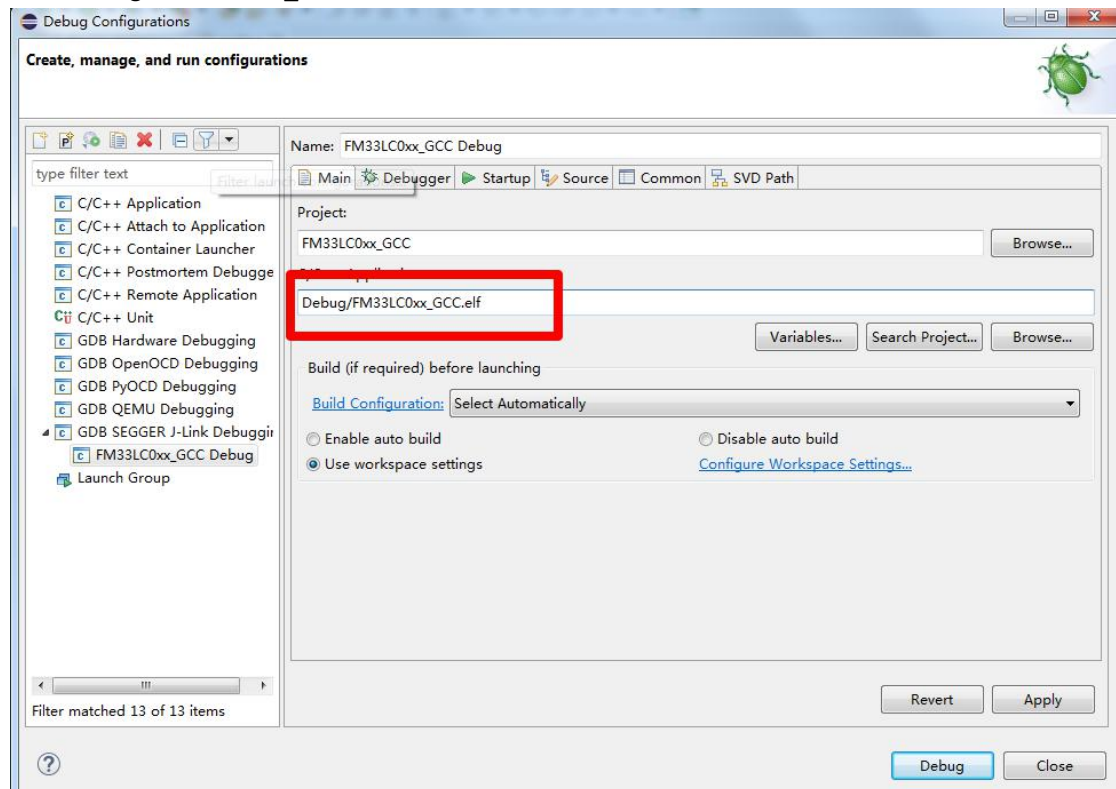
6 DEBUG 参数配置

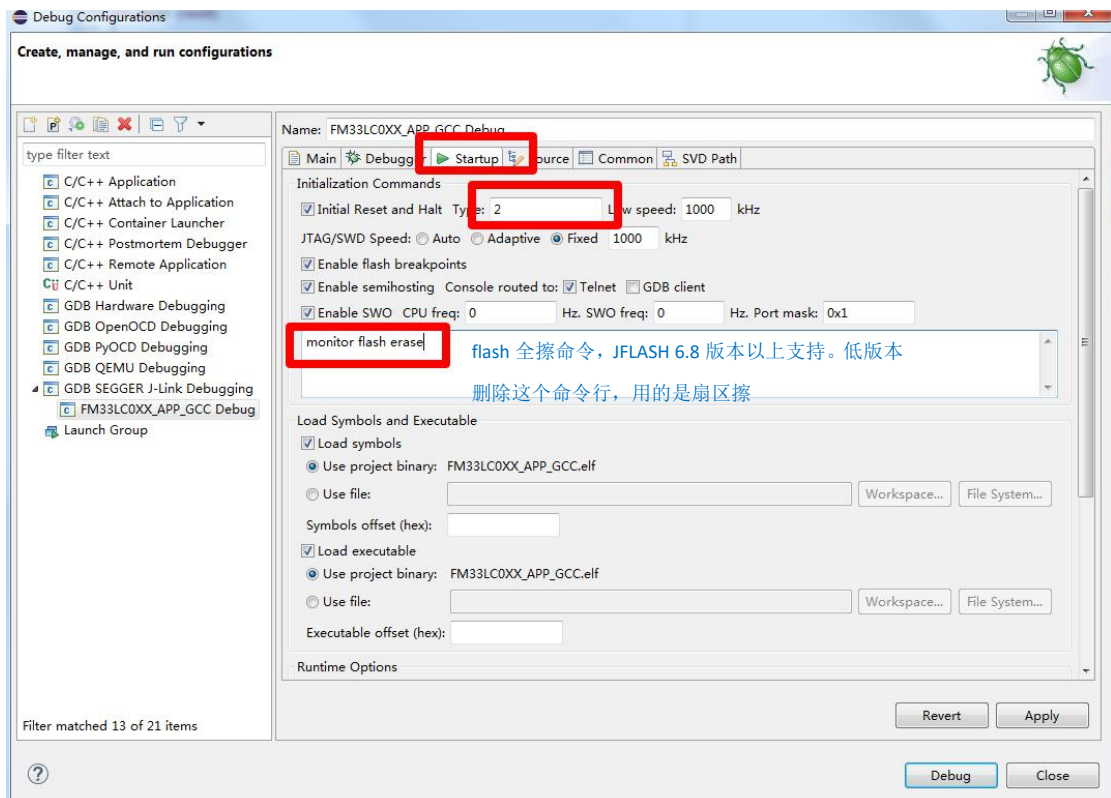
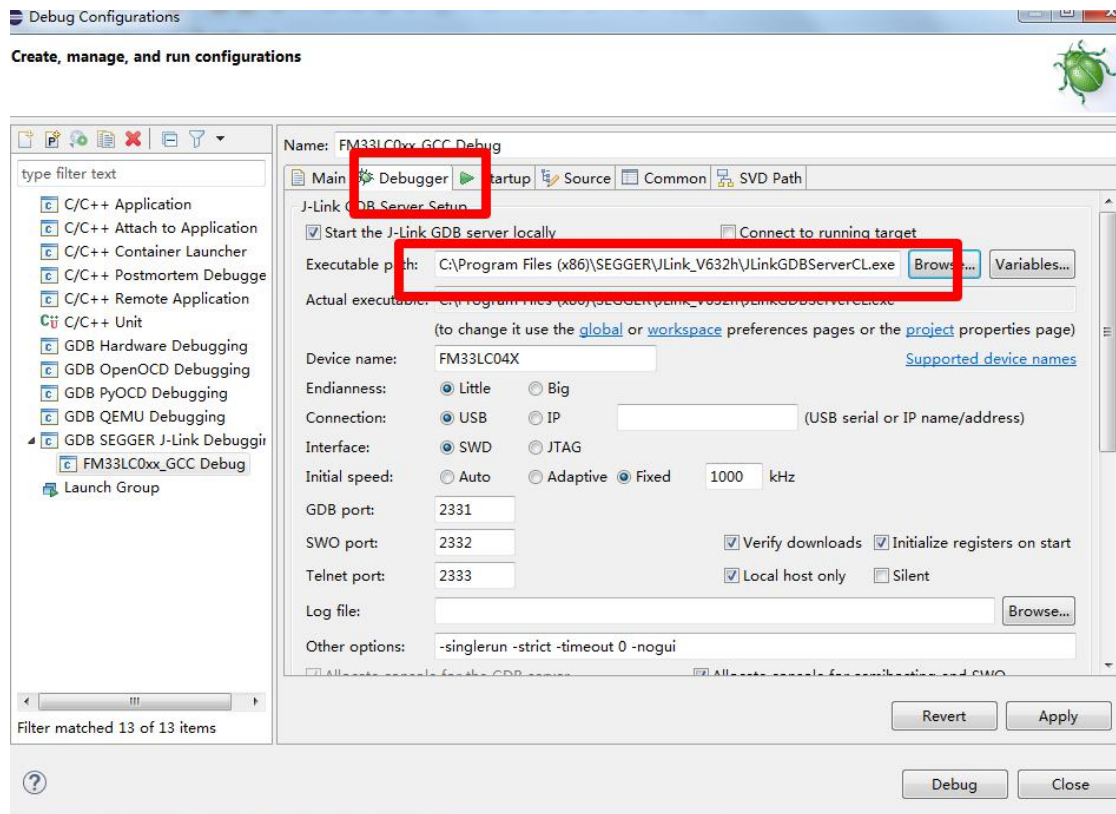


双击 GDB SEGGER JLINK DEBUGGING



输入 Debug/FM33LC0xx_GCC.elf





Name: FM33LC0xx_GCC Debug

Main Debugger Startup Source Common SVD Path

Symbols offset (hex):

Load executable

Use project binary:

Use file: Workspace... File System...

Executable offset (hex):

Runtime Options

RAM application (reload after each reset/restart)

Run/Restart Commands

Pre-run/Restart reset Type: (always executed at Restart)

Set program counter at (hex):

Set breakpoint at:

Continue

Revert Apply

Debug Close

Debug Configurations

Create, manage, and run configurations



Name: FM33LC0xx_GCC Debug

Main Debugger Startup Source Common SVD Path

Save as

Local file

Shared file: Browse...

Display in favorite menu

Debug

Encoding

Default - inherited (UTF-8)

Other:

Standard Input and Output

Allocate console (necessary for input)

Input File: Workspace... File System... Variables...

Output File: Workspace... File System... Variables...

Append

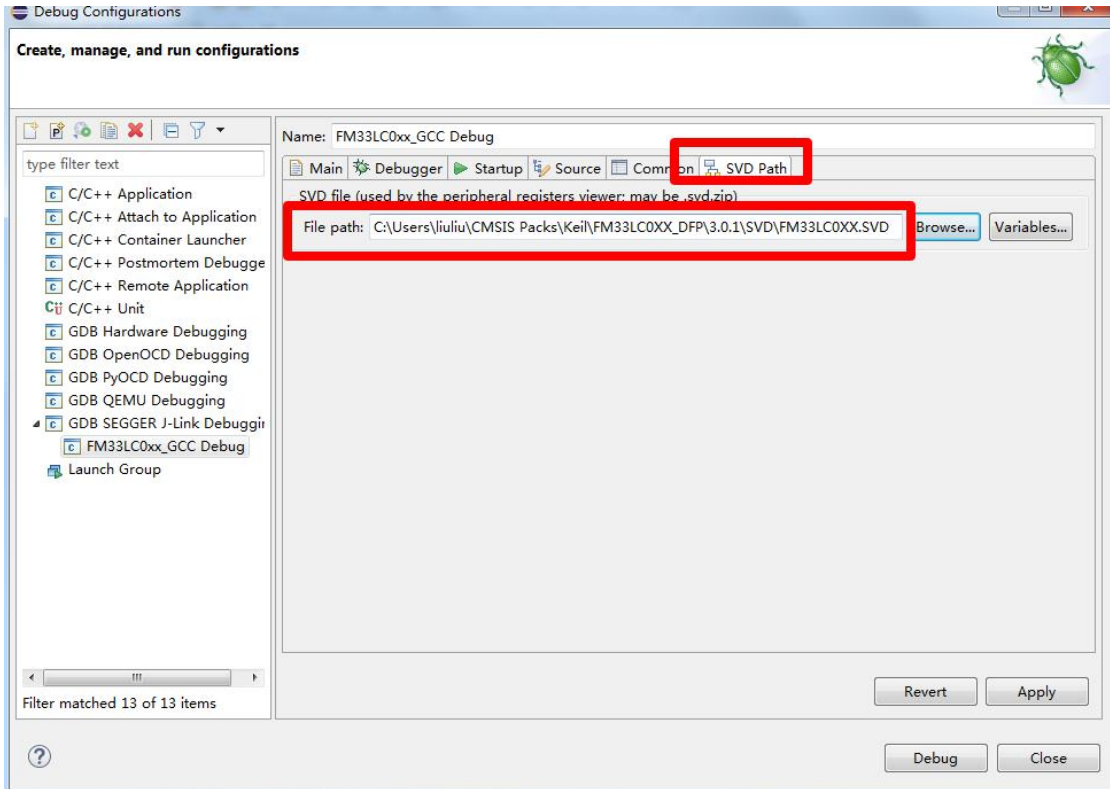
Revert Apply

Debug Close

type filter text

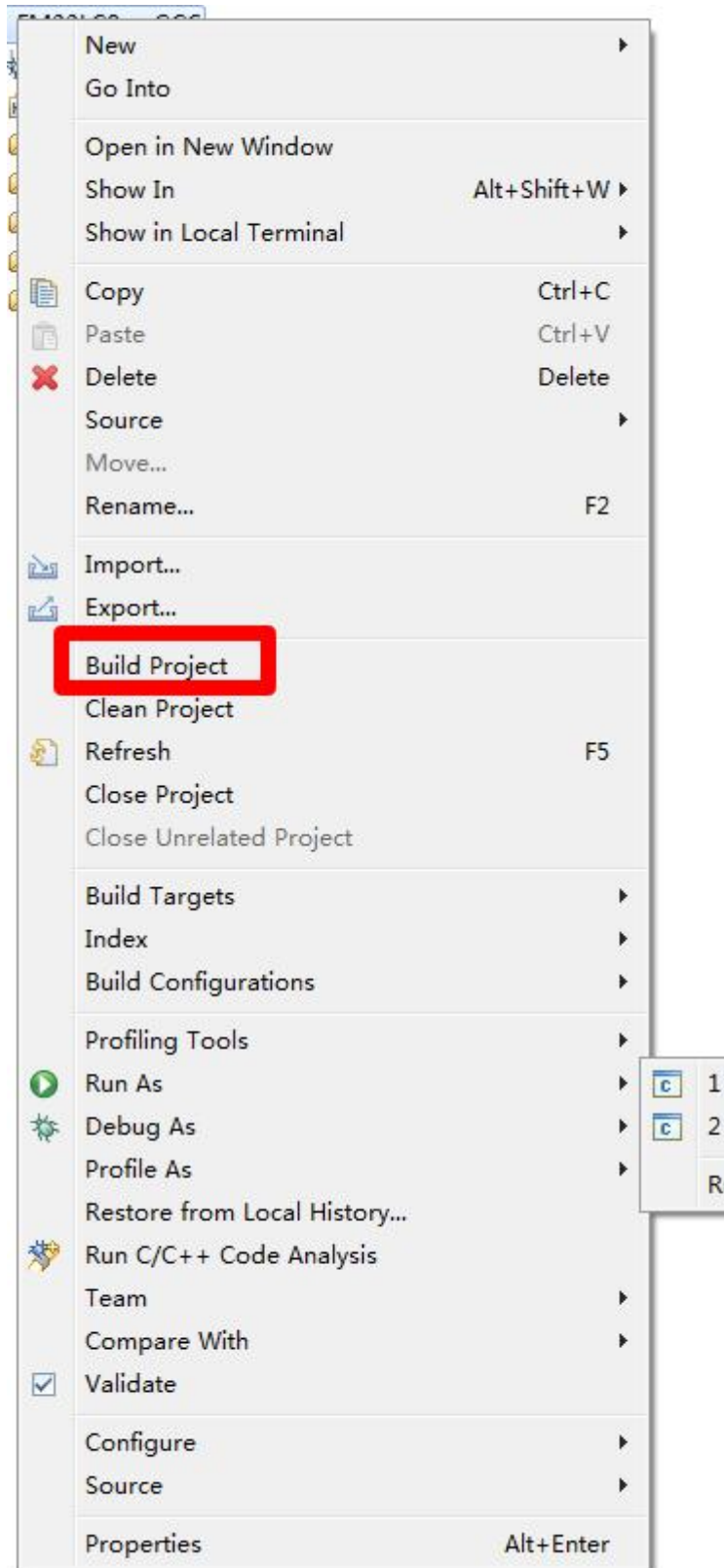
- C/C++ Application
- C/C++ Attach to Application
- C/C++ Container Launcher
- C/C++ Postmortem Debugge
- C/C++ Remote Application
- C/C++ Unit
- GDB Hardware Debugging
- GDB OpenOCD Debugging
- GDB PyOCD Debugging
- GDB QEMU Debugging
- GDB SEGGER J-link Debuggir
- FM33LC0xx_GCC Debug
- Launch Group

Filter matched 13 of 13 items



编译和仿真

工程右键单击 Build Project 执行编译



点击 DEBUG 符号进入仿真界面

